

SQASM: Simple Quantum Assembly

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Why SQASM?

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Fields

- ▶ Brings together many fields
- ▶ Physics
- ▶ Mathematics
- ▶ Computer Science

Principles

- ▶ Uncertainty Principle
- ▶ Bell's Inequality
- ▶ No Cloning Theorem

Uncertainty Principle

- ▶ 'a phenomenon which is impossible to explain in any classical way, and which has in it the heart of quantum mechanics'
- ▶ Phenomena demonstrated by double-slit experiment, see Figure
- ▶ Performed as early as 1801 by Thomas Young before knowledge of quantum mechanics
- ▶ Formalised by Werner Heisenberg in 1927

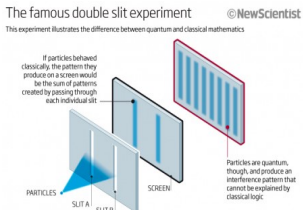


Figure: Famous double-slit experiment

Einstein, Podolsky, Rosen (1935)

- ▶ Let S_1 be a 2 qubit state: $\frac{1}{\sqrt{2}}\{\uparrow\uparrow + \downarrow\downarrow\}$
- ▶ up/down electron spin state notation, $\frac{1}{\sqrt{2}}$ is $\frac{1}{2}$ after normalized
- ▶ Implies correlation, which upset EPR, which leaves the options:
 - ▶ That it was always up and up or down and down
 - ▶ Or, there exists a deep non-locality in the universe
 - ▶ One could say QM is insufficient and there exists some hidden variable in CM
 - ▶ The second version is the QM version, that it is just how it works which has been empirically verified

Bell's Inequality

- ▶ Show's that quantum mechanics does not have a hidden classical property
- ▶ $S = \{A, B, C\}$
- ▶ $N(A, \bar{B}) + N(B, \bar{C}) \geq N(A, \bar{C})$
- ▶ $N(A, \bar{B}, C) + N(\bar{A}, B, \bar{C}) \geq 0$
- ▶ Because, any set of elements is always greater than zero

Quantum Simulator

- ▶ Obeys laws of Quantum Mechanics
- ▶ Applies a QRAM Quantum Architectural
- ▶ Quantum Arithmetic
- ▶ Carry-Save Adder
- ▶ Low quantum cost multiplier
- ▶ Deutsch, Jozsa (1992) algorithm implementation
- ▶ Interface to Quantum Programming Language
- ▶ Written from scratch in Python, found at github.com/watkinsr/SQASM
- ▶ Highly extensible, can run Shor's algorithm

Overview

- ▶ Ensure QRAM architecture
- ▶ Pairwise communication between classical and quantum machine
- ▶ Classical machine specifies computation
- ▶ Quantum machine does it

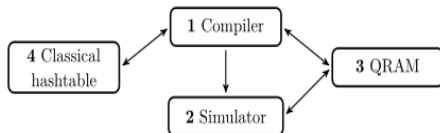


Figure: Overview of solution

Further analysis

- ▶ The Quantum Simulator (Theoretical Quantum Machine) is a blackbox that is reliant upon the classical machine for input
- ▶ Classical compiled code is input to the quantum simulator. Quantum computation is done and data is passed back
- ▶ The data is Python objects representing registers or gates
- ▶ This data gets stored in a hashtable for later use by the compiler

Quantum System initialization

```
class QReg:
    def __init__(self, n_qubits, setVal=-1):
        self.n_qubits = n_qubits
        self.qubits = [0] * n_qubits
        self.amps = [0] * (1 << n_qubits) # 2^n_qubits complex numbers
        self.amps[len(self.amps) - 1] = 1
        if (setVal != -1):
            self.amps[setVal] = 1
            if (setVal != len(self.amps) - 1):
                self.amps[len(self.amps) - 1] = 0
        self.amps = np.matrix(self.amps).T
```

- ▶ Amplitudes are the probabilities of our quantum states, represented in Binary format
- ▶ setVal initialises a quantum register to a given state
- ▶ Amplitudes = 2^n , where n = quantum bit size

Quantum Bits

- ▶ Can only be measured or observed
- ▶ The act of measuring causes a collapse, we return to discrete values of $\{0, 1\}$
- ▶ If $\{110\}$ or $\text{amps}[6] = 1$, then: $\{q_1, q_2\} = 1, \{q_3\} = 0$
- ▶ We can also say that these states are definite
- ▶ Superposition
- ▶ Given 2^3 amplitudes in superposition, each state = $\frac{1}{\sqrt{8}}$
- ▶ Next slide shows this in practice

Quantum Bits in practice

```
q = QReg(3, 5) # 3, num qubits, 5 specifies index to set 1
print('QReg Amplitudes are: %s' % q.amps.T)
```

```
QReg Amplitudes are: [[0 0 0 0 0 1 0 0]]
```

Applying Quantum Gates

```
r = INITIALIZE(4) # Get quantum system with 3 qubits
qs.applyGate(t(HAD, ID, ID, ID), r) # Had bit1
qs.applyGate(t(ID, HAD, ID, ID), r) # Had bit2
qs.applyGate(t(ID, ID, HAD, ID), r) # Had bit3
qs.applyGate(t(ID, ID, ID, HAD), r) # Had bit4
print(r.amps.T)
```

```
[[ 0.25+0.j -0.25+0.j -0.25+0.j 0.25+0.j -0.25+0.j 0.25+0.j 0.25+0.j
 -0.25+0.j -0.25+0.j 0.25+0.j 0.25+0.j -0.25+0.j 0.25+0.j -0.25+0.j
 -0.25+0.j 0.25+0.j]]
```

Specifying Quantum Gates

- ▶ Hadamard Gate in Python and mathematical representation

```
HAD = np.matrix([[1 / sqrt(2), 1 / sqrt(2)],  
                [1 / sqrt(2), -1 / sqrt(2)]])
```

$$\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

Class Breakdown

Class	Description
<i>QReg</i>	Initialize quantum registers with amplitudes and a set definite state. One can also obtain the current state of the qubit with the <i>getState ()</i> function.
<i>QSimulator</i>	Measurement of quantum registers and selection of specific qubits from a quantum register. Application of quantum gates to registers. NAND gate implementation. Also included are quantum gate matrices such as the MTSG and Peres gate
<i>QAdder</i>	Quantum Majority Gate (QMG) and Quantum Full-Adder (QFA) split into two different functions for code reusability. The adder class also permits subtraction by using <i>Two's Complement</i>
<i>QMultiplier</i>	Contains a complete implementation of a quantum cost efficient multiplier circuit taken from a research paper

Figure: Class breakdown for Quantum Simulator

First Quantum Algorithm

- ▶ Deutsch-Jozsa(1992) algorithm takes one evaluation time step as opposed to $2^n/2 + 1$ evaluations necessary in a classical machine
- ▶ Somewhat arbitrary algorithm contrived to show power of quantum computation
- ▶ $\{0, 1\} \rightarrow \{0, 1\}$
- ▶ $f(0) = f(1)$?
- ▶ Classically requires two operations, calculate $f(0)$ and $f(1)$ and compare

Step one

- ▶ In: $\Psi = |0\rangle |1\rangle$
- ▶ Hadamard both Qubits
- ▶ $\Psi = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$
- ▶ $= \frac{1}{2}(|0\rangle (|0\rangle - |1\rangle) + |1\rangle (|0\rangle - |1\rangle))$
- ▶ Note: we simplify to apply U_f

Step two

- ▶ After applying U_f :
- ▶ $\frac{1}{2}[|0\rangle (|f(0) \oplus 0\rangle - |f(0) \oplus 1\rangle) + |1\rangle (|f(1) \oplus 0\rangle - |f(1) \oplus 1\rangle)]$
- ▶ Note: $f(0) = 0 \implies (0 - 1)$
- ▶ $f(0) = 1 \implies (1 - 0) = -(0 - 1)$
- ▶ $= (-1)^{f(0)}(|0\rangle - |1\rangle)$
- ▶ $= \frac{1}{2}[(-1)^{f(0)} |0\rangle (|0\rangle - |1\rangle) + (-1)^{f(1)} |1\rangle (|0\rangle - |1\rangle)]$
- ▶ $= \frac{1}{2}(-1)^{f(0)}[|0\rangle + (-1)^{f(0) \oplus f(1)} |1\rangle](|0\rangle - |1\rangle)$

Step three

- ▶ Forget about second qubit
- ▶ Same $\implies |0\rangle + |1\rangle$
- ▶ Different $\implies |0\rangle - |1\rangle$
- ▶ These are familiar states: they are obtained via Hadamard
- ▶ Therefore, do the inverse of Hadamard, which is Hadamard itself

Step four

- ▶ Hadamard first qubit
- ▶ $\Psi_{out} = \frac{1}{2}(1 + (-1)^{f(0) \oplus f(1)}) |0\rangle + \frac{1}{2}(1 - (-1)^{f(0) \oplus f(1)}) |1\rangle$
- ▶ Measure first qubit,
- ▶ If 0, then same
- ▶ Else, not

Deutsch, Josza Implementation

```
r = QReg (4, 0) # Initialise system w/ 4 qubits
qs.applyGate (t (HAD, ID, ID, ID), r) # Had 1st qubit
qs.applyGate (t (ID, HAD, ID, ID), r) # Had 2nd qubit
qs.applyGate (t (ID, ID, HAD, ID), r) # Had 3rd qubit
qs.applyGate (t (ID, ID, ID, HAD), r) # Had 4th qubit
qs.quantumOracle (function, r)
qs.applyGate (t (HAD, ID, ID, ID), r) # Had 1st qubit
qs.applyGate (t (ID, HAD, ID, ID), r) # Had 2nd qubit
qs.applyGate (t (ID, ID, HAD, ID), r) # Had 3rd qubit
qs.applyGate (t (ID, ID, ID, HAD), r) # Had 4th qubit
for qubit in range (4):
    functionChanges |= (qs.measure (r, qubit)==1)

if functionChanges:
    print ('Function is balanced')
else:
    print ('Function is constant')
```

SQASM Overview

Operation	Description
INITIALIZE $[r, n, pos]$	Initializes a quantum register of n qubit size with definite configuration
$[v_1]$ TENSOR $[g_1, g_2]$	Applies tensor product to unitary matrices
APPLY $[g, r]$	Applies matrix multiplication between quantum state column vector and unitary quantum gate
SELECT $[v, r, n_1, n_2]$	Selects quantum bits from a range inside a quantum register
MEASURE $[r, v]$	Measures the state of a given qubit or register
ADD $[v_1, v_2, r]$	Performs addition or subtraction between constants or variables
PEEK $[r]$	Allows one to peek into a given registers amplitudes for testing purposes
HAD, ID, CNOT, ...	Shorthand references to constant quantum gates Hadamard, Identity and Controlled-NOT respectively

Where r = register, n = number, g = gate and v = variable

Figure: SQASM Syntax Table